

Cant get smoothing right?

Posted by Vishera - 2014/09/21 17:29

I created my models in 3ds max and applied smoothing to them. When I upload the .obj to the site it doesnt seem to show the proper smoothing. If I have the model printed will it still be faceted or will they actually use the smoothing I attached and it would come out normal? If not, how do I fix this?? I attached an example of the difference. <http://i.imgur.com/6i9KjOp.jpg>

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Re:Cant get smoothing right?

Posted by ethancampbell - 2019/04/19 00:54

What causes the 'smoothing issue'? Each track piece uses an exponential curve to determine the amount of banking at any given point on said track piece. Multiple track pieces in a row causes those kinks in the track. Currently it is not possible to make a true dissertation writing help smooth coaster, because we cannot make those curves continuous over multiple pieces of track.

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Re:Cant get smoothing right?

Posted by Tanjaddaniel - 2019/07/08 07:34

I don't know much but FreeCAD WOULD BE Helpful for you, it's possible to directly export to.STL (format), with good accuracy. STL format is the reading format for 3D printers. If you need help in regards with Roadrunner Email Not Working kindly contact at <http://www.roadrunnersupport247.com/blog/how-to-resolve-roadrunner-mail-not-working-error/> to take experts advice to resolve this issue.

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