

What I Do

Posted by Marco CM - 2011/11/10 22:43

I have worked in the 3D/CG industry freelance as both a character modeler and environmental artist for little over 7 yrs now. Along with many private contracts my work includes AAA game titles such as Tron, and the WWF Wrestling Series. I have also had the opportunity to work on a few feature films for the SyFy network. Including "Ice Spiders" and "Spiders 3D".

My passion has always been art in all it's forms, including digital modeling. I sculpt, paint, carve and build my imagination for a living. Forever growing my skill set, 3d printing has become the latest addition to my arsenal. As Community Manager of Kraftwurx. I hope to utilize the people skills I have acquired working for clients world-wide. Below is a small sample image of my work.

http://www.kraftwurx.com/images/fbfiles/images/tightrope_elephant2.jpg

<http://marcovalenzuela.com/>

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Re:What I Do

Posted by Abby - 2011/12/03 01:04

Awesome! That's a pretty little elephant.

I've also worked on a few wrestling games (WWE for the Nintendo GBA, and Backyard Wrestling for XBox/PS2). Ha, that was a long time ago.

I'm excited about 3D printing, but not really sure where to sell stuff or who might buy it. Turbosquid has a more active community, but they don't seem to have much about 3D printing over there.

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Re:What I Do

Posted by Marco CM - 2011/12/03 20:20

Happy to have you on board Abby. 3D printing does not have a large enough community in any one place online. You joining helps grow this one. :)